NJAA QUIZ BOWL CONTEST GUIDELINES

The NJAA along with the Events and Junior Activities Department of the American Angus Association will oversee the coordination of the Quiz Bowl Contest. The quiz bowl will be held in association with the National Junior Angus Show. The NJAA is responsible for the execution of this contest.

Winners will be selected in three age divisions. The top two placings (1st and 2nd) from each age division will receive prizes. Mixed teams will receive premiums based on the percentage of states.

Eligibility:

- 1. All contestants must be a junior, regular or life member of the American Angus Association.
- 2. This contest is available to the following age divisions, as of Jan. 1 of the current year: Junior (8-13), Intermediate (14-17) and Senior (18-20).
- 3. Teams will consist of four team members. The age classification for the team will be determined by the oldest member on the team. Multiple state teams may be entered; however, state teams must be filled before juniors may participate in a multi-state team. Mixed state teams will not receive sweepstake points.
- 4. Teams must sign up during the designated registration period to be eligible to compete.
- 5. States may enter as many teams as desired.
- 6. To be eligible all members of the team must be present at the designated time to take the written test. Any team qualifying for the oral round must present the same team members for the oral round or be disqualified for the competition.

Procedure:

The quiz bowl will be a two-part contest, consisting of a written round and a verbal round.

Written Round:

- 1. The first round will be the written round. In this round each member of the team will take a 50 question written test. In addition, five bonus questions will also be asked that will only be used to break a tie to qualify teams for the verbal round.
- 2. Only team members are allowed in the testing area.
- 3. Team members may not collaborate on the test. Any individual or team member caught cheating will be disqualified thus disqualifying the entire team for competition.
- 4. The scores of the four team members will be added together to make up the team composite score. In the event of a tie, the scores of bonus questions for the tying teams will be added to determine which team will advance to the verbal round. In the event the teams are still tied, the tying teams will move to the verbal round to determine which team makes the final rounds.
- 5. The top eight teams in each age division from the written round will proceed to the verbal round. Only the top eight teams will be posted. All participants' scores from the written test will be added to the state's contest folder and distributed the morning after the awards ceremony.

Verbal Round:

- 1. The verbal round of the quiz bowl will be a single elimination tournament with the first round teams drawn at random.
- 2. Only team members and the contest officials will be allowed in the room.

- 3. Room set up will be as follows: At the front of the room will be 2 tables, 4 seats at each table, buzzers at each seat. The tables should be separated and chairs facing the quizmaster table. There will be a table for the quizmaster facing the 2 tables at the front. The tables are for the 2 teams competing each round, the quizmaster table will be reserved for 2 junior board members and a regional manager. One junior board member will be keeping official score, the other is appointed quizmaster, the regional manager will serve as a mediator.
- 4. The verbal round will consist of two sections. Section 1 will be a one-on-one round; section 2 will be a toss-up round.

One-on-one round procedure

4. This round consists of 8 questions, two per team member.

Team member #1 of Team A is posed against team member #1 of Team B. Team member #2 of Team A is posed against Team member #2 of Team B and so forth until all team members have competed against the opposing team member. The quiz master will ask one question of team members #1 and then move to team members #2 and so forth until each team member has been asked a total of two questions in this round for a total of 8 questions.

- 5. The quizmaster reads a question until: a) the question is completed or b) a contestant buzzes in.
- 6. If a contestant buzzes in during the reading of a question, the quizmaster stops reading immediately, and the contestant must begin his or her answer within 5 seconds. (Contestants are warned that some questions may have more than one part, so buzzing in early may hurt the team's score).
- 7. If the answer given by the first responding contestant is correct, his or her team is awarded 10 points. No partial points will be awarded.
- 8. If the answer given by the first contestant is incorrect, the one-on-one question will be repeated for the designated opposing team member. That individual must sound his or her buzzer before the individual may answer the question. The team member is never allowed to confer on a one-on-one question. If both teams answer the question incorrectly the question is considered dead.
- 9. If neither team answers a one-on-one question correctly, the quizmaster goes on to the next team member and the next one-on-one question.

Toss-up round procedure

- 10. Each round consists of 10 toss-up questions, each worth 10 points. Any contestant on either of the two teams may answer a toss-up question; however, the contestant must first press the buzzer and be recognized by the quizmaster.
- 11. The quizmaster reads a toss-up question until: a) the question is completed or b) a contestant buzzes in.
- 12. If a contestant buzzes in during the reading of a question, the quizmaster stops reading immediately, and the contestant must begin his or her answer within 5 seconds. (Contestants are warned that some toss-up questions may have more than one part, so "buzzing in early" may hurt the team's score).
- 13. If the answer given by the first responding contestant is correct, his or her team is awarded 10 points and receives the chance at a bonus question. On the bonus question, the team may confer with one another for 10 seconds before the team captain gives the quizmaster their answer. Each bonus will be worth a maximum of 10 points. No partial points will be awarded.

- 14. If the answer given by the first contestant is incorrect, the toss-up question will be repeated for the opposing team. An individual on the opposing team must sound his or her buzzer before the individual may answer the question. The team is never allowed to confer on a toss-up question. If the answer is given by the second responding contestant is correct, his or her team is awarded 10 points and gets a chance at a bonus question. On the bonus question, the team may confer with one another for 10 seconds before the team captain gives the quizmaster their answer. Each bonus question will be worth a maximum of 10 points. If both teams answer the question incorrectly the question is considered dead.
- 15. If neither team answers a toss-up question correctly, the quizmaster goes on to the next toss-up question.
- 16. At the conclusion of a match, a 25-point bonus will be awarded if all four team members have answered questions correctly.
- 17. No points will be deducted for wrong answers.

Tie-breaker procedure

- 18. If at the end of the verbal rounds (both toss-up and one-on-one) results in a tie, a single tie-breaker round consisting of 10 toss-up questions will be executed.
- 19. If the tiebreaker toss-up round results in a tie, team members will convene to answer a single question determined by the quizmaster. The winner will be determined by the closest answer to the question.

Holding Room Rules:

- 1. No cell phones allowed in the contest holding room.
- 2. Any contact between competing teams about the quiz bowl may result in the immediate disqualification of the team.

General Rules:

- 1. Teams must report to the designated area at the designated time.
- 2. Team members are required to stay in the holding area until their team is eliminated from the competition or the competition is completed. All rules will be read once to all participants while in the holding area.
- 3. Only team members are allowed in the holding area(s) during the competition. Any contact between competing team members and non-participants may result in the immediate disqualification of the team.
- 4. The quizmaster and the appointed contest judge have the authority to eliminate questions or disqualify teams from the competition due to an infraction of the contest rules by team.
- 5. Team member #1 is the Team Captain and is the only to be allowed to address the quizmaster and official if there is a protestation.
- 6. The competitive team members are expected to treat all contest personnel and other competitors in a courteous and professional manner.
- 7. Any non-courteous or unprofessional actions by team members will result in the disqualification of the team.
- 8. The score of this contest is part of the Overall Angus Stockman contest. Junior members will be entered automatically if they have completed the Quiz Bowl Written Exam in addition to competing in the Judging Contest and Skill-a-thon.